

OBJECTIVE

To find employment in a position where my skills can be used for the company's benefit. To join a company where creative approaches are encouraged and growth is possible. Not just expanding my knowledge but also applying new technologies to provide unique solutions.

HARMAN PROFESSIONAL SOLUTIONS – ELKHART, IN

SENIOR SOLUTIONS MANAGER, THEMED ATTRACTIONS – SEPTEMBER 2013 – NOW

A unique position as it involves sales, marketing, engineering, and technical support to develop and grow the Themed Attractions market for Harman Professional. This development included working across all of the Harman brands to create and maintain products that meet the unique themed attractions needs. During this time tasks included the definition of parade pole loudspeakers and defining key amplifier and digital audio transport features. The position includes working with key customers as technology partners developing products to meet their unique project needs. Assisted bringing online large systems with end-users and integrators using multiple technologies. Partnering with customers deployed multiple digital audio transports including, AES3, AVB, CobraNet, and Dante. Worked with the Harman brands to create a paging solution for multiple markets including airports and rail stations. Provided support during deployment of the systems including configuration of Microsoft Server 2008 and Microsoft SQL Server 2008.

CROWN AUDIO (A HARMAN COMPANY) – ELKHART, IN

DIRECTOR, APPLICATIONS ENGINEERING – SEPTEMBER 2008 – SEPTEMBER 2013

Worked with key consultants and dealers to specify and install Harman products as well as assist with the configuration and commissioning for large and prestige projects. Examples of these projects include MetLife Stadium, Yankee Stadium, CitiField, City Center, and other similar sized projects. During these projects applied the knowledge learned to software and DSP definitions for new products. Worked across brands to develop complementary strategies to allow for a complete Harman solution. Developed long term strategies for development of the engineered sound market related to amplifiers and control systems. Industry expert in the deployment and configuration of large networked audio and control systems consulting with companies such as Cisco and Verizon during the installation and design of large projects.

MANAGER, BUSINESS DEVELOPMENT US INSTALLED SOUND

FEBRUARY 2003 – SEPTEMBER 2008

Supported key consultants and dealers to specify Crown products as well as assist with the commissioning of large projects. Developed and implemented the amplifier control system and network for Lucas Oil Stadium the largest Harman HiQnet™ audio control system at the time. Based on the needs of the project directed the development and improvement of Harman's System Architect™ software. The success of this project directly resulted in the specification of Harman products in other stadia and arenas. Created product definitions and training material to meet the market needs. Led Crown's System Architect software marketing and training needs.

MANAGER, BUSINESS DEVELOPMENT – FEBRUARY 2002 - FEBRUARY 2003

Involved with the Harman Professional Projects Group as the Crown Representative. Represented Crown for development of System Architect and Band Manager™ software. Supported the renovations and openings of Soldier Field and US Cellular Field as the first large scale TCP/IQ (predecessor of HiQnet) installations. Communicated with and supported key consultants and dealers as they worked with Crown and other Harman brands. Provided escalation support for Technical Support based on experience with complex systems.

ADDITIONAL INDUSTRY EXPERIENCE

InfoComm CTS Certified. Instructor for Synergetic Audio Concepts' Digital class. Digital Janitor, Web Architect and Board of Directors member for AVNation.tv. Self-described technologist having written guest articles, blog posts, and appeared on podcasts about various audio, video, control, lighting, and Internet technologies. Panelist and instructor during InfoComm and AES conventions.

SKILLS

Computer Literate in both Windows and Macintosh operating systems. Basic Adobe Creative Cloud Skills. Software specification writing, bug tracking and beta testing software outside of the A/V industry.

REFERENCES

Available upon request.

PGP/GPG PUBLIC KEY IDENTIFIER

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